

## Contact information

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## Work experience

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2006

### **Aalborg University Copenhagen (AAUK), Student helper**

#### Responsibilities

- Establishment of a Visualization Lab for coming projects
- Buying and setup of hardware
- Building and installation of different 3D displays
- Getting quotes for material selection
- Motion capture equipment setup

#### Results

- AAUK got a local visualization laboratorium that students could use
- Future students will experience a shorter path from development to testing of projects

2006

### **Brother, Brother & Sons ApS, Hired for the project**

The project was to make an online user interface for controlling/programming light on Energi Randers' chimney.

#### Responsibilities

- 3D modeling of Energi Randers' thermal power plant
- Texturing of the 3D model
- Design of user interface

#### Results

- A realistic model of the power plant was created
- The project was one of the first where users could control/program DMX lights
- Project was shown on TV2 lokal tv station
- From April 2<sup>nd</sup> 2007 the lights have been installed permanently

## Qualifications

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### **3D Stereoscropy / Displays**

- Solid practical experience with 3D stereoscropy, both active and passive stereo
- Practical experience with different display technologies
- Theoretical insight into stereoscropy and its side effects

### **Digital Image Processing (DIP)**

- Experience with computer vision and camera calibration
- Knowledge and practical experience with filters

### **Computergames/ Interactive Installations**

- Practical experience med 2D / 3D spiludvikling
- 2D / 3D drawing, modeling and texturing of 3D
- Physics implementation
- Conversion of DIP data for use in interactive installations

## Education

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### 2004 – 2006 M.Sc. Medialogy, Aalborg University Copenhagen

#### Completed the following courses

- Virtual reality design
- Virtual reality instruments
- Narrativ in VR systems
- Motion Capture
- Cross-modal perception
- Cross-modal processing
- Creative programming
- Digital culture
- Embedded interfaces

**Medialogi:** A new education at Aalborg University Copenhagen, which was started in 2002. The purpose was an interdisciplinary approach combining creativity and technology.

The education takes into account the study of human and computer perception, special effects, animation, computer games and computer science.

#### Projects

- **VR and Games: The Jedi Training Remote**  
*A VR system and a VR game was developed. In comparison to other solutions, the VR system was cheap and modular*
- **The Content Problem**  
*Projektet beskrev problemet med at computerspil får mere indhold, hvilket medfører øget pres på tidsplanen bag spilprojektet*
- **Centering Responsive Navigation Based on Motion Energy**  
*A system for a robot was developed, adopting the visual system of a fly*

#### Thesis

- **Markerless 3D Interaction on a Workbench Display**  
*The interactive table displays stereoscopic images and a tracking system was developed allowing for interaction with virtual objects*

### 2002 – 2004 B.Sc. Medialogy, Aalborg University Copenhagen

#### Completed the following courses

- Computer games and immersive technologies
- Interactive systems
- Animation and visual effects
- Interface design and sound effects
- Human perception - Digital perception

#### Projects

- **The Viking Story**  
*Computer animated short film done in Alias Maya*
- **Digital Painter**  
*A system was developed making it possible to paint by waving your hands in front of a camera. The system tracked the hands.*

#### Bachelor Project

- **Trophy Hunter 3D**  
*Computer game developed in Java 3D*

### 2000 – 2002 Multimedia Designer, Copenhagen Technical School (KTS)

### 1997 – 2000 HTX, Technical Highschool

#### Scientific paper

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**2006** Livatino, S, Agerbech, V, Johansen, B, **Johansen, A.** Designing a virtual Reality Game for the CAVE. Proc. 4th Eurographics IC, Catania, Italy, 2006

I presented the paper and a poster at the conference in Italy.

## **Part time employment while studying**

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**2005 - 2006** Built R&D laboratories for Aalborg University Copenhagen

**2000 - 2006** Designed various company websites

**1997 - 2006** Post Danmark, mail distribution every saturday

## **References**

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References and certificates are available on request